### Recognition

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CMPSCI 670: Computer Vision October 25, 2016

### Agenda for the next few lectures

- ◆ Overview of recognition
- ◆ Image representations
- ◆ Machine learning
- ◆ Deep learning

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Scene categorization

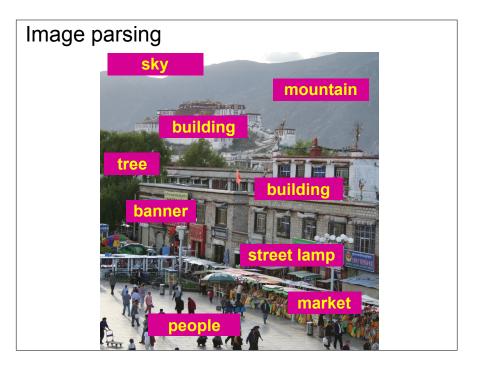
• outdoor/indoor
• city/forest/factory/etc.

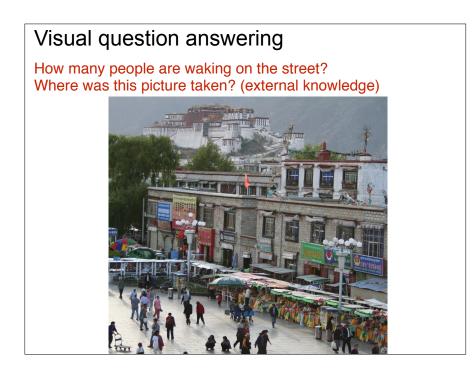




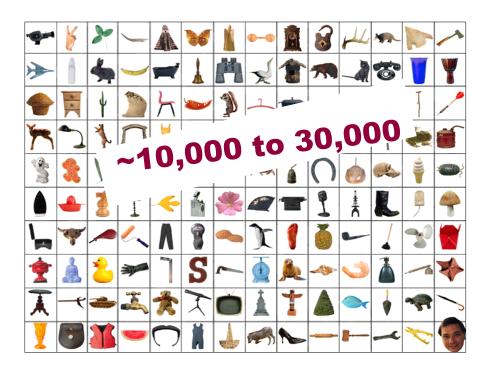


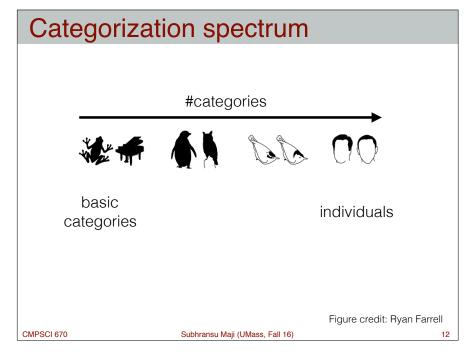












### History of ideas in recognition

1960s – early 1990s: the geometric era 1990s: appearance-based models

Late 1990s: local features

Early 2000s: parts-and-shape models

Mid-2000s: bags-of-features, learning-based techniques

Present trends: big data, recognition + X (X=geometry, robotics, language), deep learning, getting AI to work, many applications: health care, autonomous driving, face recognition, image/video

search, etc.

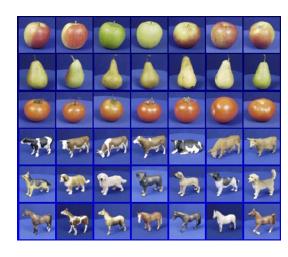
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13

15

### Recognition by learning



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### The machine learning framework

Apply a prediction function to a feature representation of the image to get the desired output:

$$f(\mathbf{w}) = \text{``cow''}$$

### The machine learning framework

**Training:** given a *training set* of labeled examples  $\{(\mathbf{x}_1, \mathbf{y}_1), ..., (\mathbf{x}_N, \mathbf{y}_N)\}$ , estimate the prediction function f by minimizing the prediction error on the training set **Testing:** apply f to a never before seen *test* example  $\mathbf{x}$  and author the predicted value  $\mathbf{x}_1 = \mathbf{y}_1 + \mathbf{y}_2 + \mathbf{y}_3 + \mathbf{y}_4 + \mathbf{y}_3 + \mathbf{y}_4 + \mathbf{y}_5 + \mathbf{y}$ 

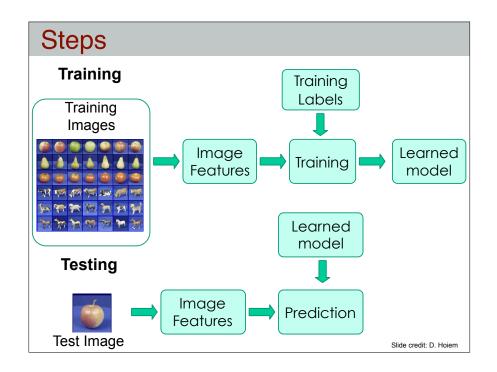
output the predicted value y = f(x)

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16



### Ingredients for learning

- ◆ Whole idea: Inject your knowledge into a learning system
- Sources of knowledge:
  - 1. Feature representation
    - → Not typically a focus of machine learning
    - Typically seen as "problem specific"
    - → However, it's hard to learn from bad representations
  - 2. Training data: labeled examples
    - Often expensive to label lots of data
    - Sometimes data is available for "free"
  - 3. Model
    - No single learning algorithm is always good ("no free lunch")
  - Different learning algorithms work with different ways of representing the learned classifier

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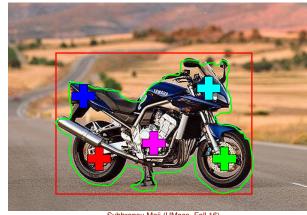
18

# Raw pixels (and simple functions of raw pixels) GIST descriptors Gradient histograms CMPSCI 670 Subhransu Maji (UMass, Fall 16)

### Recognition task and supervision

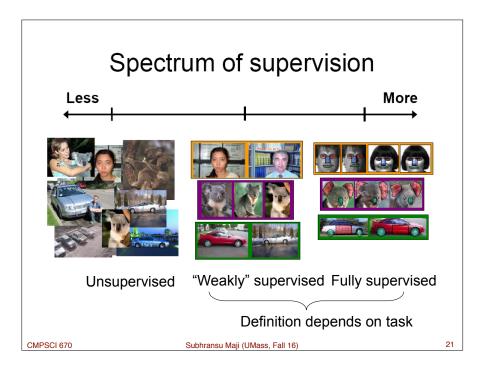
Images in the training set must be annotated with the "correct answer" that the model is expected to produce

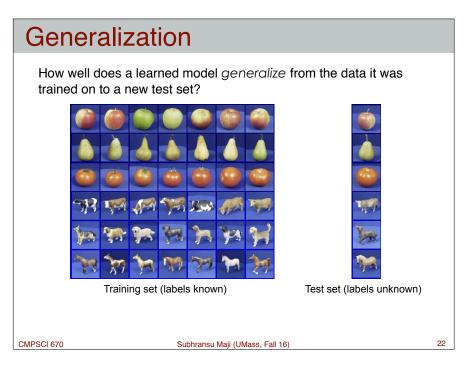
Contains a motorbike



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### **Datasets**

Circa 2001: five categories, hundreds of images per category

Circa 2004: 101 categories

Today: up to thousands of categories, millions of images



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## Caltech-101: Intra-class variability

### PASCAL Visual Object Classes Challenge (2005-12) http://pascallin.ecs.soton.ac.uk/challenges/VOC/ • Challenge classes: Person: person Animal: bird, cat, cow, dog, horse, sheep Vehicle: aeroplane, bicycle, boat, bus, car, motorbike, train Indoor: bottle, chair, dining table, potted plant, sofa, tv/ monitor • Dataset size (by 2012): 11.5K training/validation images, 27K bounding boxes, 7K segmentations

